* web.config

<?xml version="1.0" encoding="UTF-8"?>

<configuration>

<system.webServer>

<httpProtocol>

<!-- 允许跨域配置 -->

<customHeaders>

<add name="Access-Control-Allow-Origin" value="\*" />

<add name="Access-Control-Allow-Headers" value="X-Requested-With,Content-Type,Authorization" />

<add name="Access-Control-Allow-Methods" value="GET, POST, PUT, DELETE,OPTIONS" />

<add name="Access-Control-Allow-Credentials" value="true" />

</customHeaders>

</httpProtocol>

<staticContent>

<remove fileExtension=".mem" />

<remove fileExtension=".data" />

<remove fileExtension=".unity3d" />

<remove fileExtension=".jsbr" />

<remove fileExtension=".membr" />

<remove fileExtension=".databr" />

<remove fileExtension=".unity3dbr" />

<remove fileExtension=".jsgz" />

<remove fileExtension=".memgz" />

<remove fileExtension=".datagz" />

<remove fileExtension=".unity3dgz" />

<remove fileExtension=".json" />

<remove fileExtension=".unityweb" />

<mimeMap fileExtension=".mem" mimeType="application/octet-stream" />

<mimeMap fileExtension=".data" mimeType="application/octet-stream" />

<mimeMap fileExtension=".unity3d" mimeType="application/octet-stream" />

<mimeMap fileExtension=".jsbr" mimeType="application/octet-stream" />

<mimeMap fileExtension=".membr" mimeType="application/octet-stream" />

<mimeMap fileExtension=".databr" mimeType="application/octet-stream" />

<mimeMap fileExtension=".unity3dbr" mimeType="application/octet-stream" />

<mimeMap fileExtension=".jsgz" mimeType="application/x-javascript; charset=UTF-8" />

<mimeMap fileExtension=".memgz" mimeType="application/octet-stream" />

<mimeMap fileExtension=".datagz" mimeType="application/octet-stream" />

<mimeMap fileExtension=".unity3dgz" mimeType="application/octet-stream" />

<mimeMap fileExtension=".json" mimeType="application/json; charset=UTF-8" />

<mimeMap fileExtension=".unityweb" mimeType="application/octet-stream" />

</staticContent>

<directoryBrowse enabled="true" />

</system.webServer>

</configuration>